COMMUNITY FEES AND FINES

TEAM REGISTRATION FEES:

A community will pay a registration fee of: \$300.00 for the first team and \$100.00 for each additional team.
 Example: a community has 6 teams, 4 boys and 2 girls, the registration fee will be:
 1 X \$300.00 plus 5 X \$100.00 = \$800.00 Total.

OFFENSES AND FINES*

1.	MISSING A MEETING:	\$50.00
2.	MISSING A DEADLINE: (Late for any date set by the Board (registration, roster, etc.)	\$100.00
3.	A registered team that withdraws their team before the end of the season.	\$300.00
4.	Allowing a player from another community to play without a waiver from both town Directors and the League Board.	\$1,000.00
5.	FORFEIT FEES: If a team does not show for a game, the game will be considered a forfeit. The community that caused the forfeit will pay a forfeit fee.	\$120.00
6.	POST-DEADLINE GAME CHANGE: If a game is changed to another day/time from the original schedule <i>after Thursday</i> of the week of the game, the game will be considered a game change and the community that caused the change must pay the fee before the next game. WAIT FEES:	\$120.00
7.		\$120.00
	a. If an official has to wait between games because the middle game has been cancelled or changed <i>AFTER Thursday</i> of the week of the game there will be a waiting charge. The community that caused the change must pay the fee before their next game.	
	b. WAIT FEES: If an official has to wait between games because the middle game has been cancelled or changed BEFORE Thursday of the week of the game there will be a waiting charge. The community that caused the change must pay the fee before their next game.	\$25.00 Per Official
8.	If an exigent circumstance arises causing the change or cancellation of a game, the possible rescheduling of the game must be brought to the attention of the League Board. The Board will determine any penalties and/or necessary payment to the officials.	All game changes must be approved by the by by the League Board.
9.	GAME EXPULSION: COACHES OR DIRECTORS	Suspended at least one game
10.	. SUSPENSION OR PROBATION: Of a Coach, Director or Community	\$100 - \$200
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11. FAILURE TO DISPLAY ID BADGE -

- a. All directors, coaches, asst coaches, & junior coaches must show valid/current ID badge AT ALL TIMES while on sidelines. Failure to do so will be fined. (Additionally, will be immediately removed from sidelines.)
- \$25.00
- b. If all coaches for a team do not have badges, the game will be considered a forfeit and the forfeit fee will supersede the Failure to Display ID Fee.

12. ROSTER: Failure to produce an official roster at a game if requested in advance (by Wednesday of game week) in writing.

\$25.00

*The League Board reserves the right to add to, modify, or otherwise change the level of discipline for any of the fees and fines noted above in its sole discretion and without notice.

OFFICIALS FEES

We will always attempt to assign two officials to each game.

The fees to the assigned officials are as follows.

Please Note: Game officials should be paid before the start of each game

Two Certified Officials @ One Game – \$60.00 each official

2. One Official Alone @ One Game \$90.00 (\$45.00 from each team)

4. Game called (not started) due to weather, safety or other

2nd Grade Boys and Girls Officials Fees

3.

One Certified Official & One Junior @ One Game -

Game called (not started) due to weather, safety or other unforeseen circumstances –

 If the officials are notified of the cancellation at least two (2) hours prior to the game there will be no fee paid.

 If an official(s) is/are on site and the game is cancelled prior to the start due to conditions listed above there will be a travel fee of \$40.00 paid to each official.

 If the game is a forfeit the official(s) will be paid a full fee from the community that forfeited.

5. Gamestarted and then canceled/interrupted.

Full Fee (\$60.00 each official)

\$70.00 Certified & Junior \$50.00

2 Officials \$40.00 each

1 Official \$60